

A BtVS RPG Series

LIFE POINTS

40

DRAMA POINTS

20

EXPERIENCE POINTS

2

CHARACTER NAME Dr. Alex Deaver

CHARACTER TYPE White Hat

DESCRIPTION A Physics professor at Phillipi College, Alex is the king of blending science and the occult.



ATTRIBUTES

STRENGTH	<u>3</u>	INTELLIGENCE	<u>5</u>
DEXTERITY	<u>3</u>	PERCEPTION	<u>3</u>
CONSTITUTION	<u>3</u>	WILLPOWER	<u>3</u>

SKILLS

ACROBATICS	1	KNOWLEDGE	1
ART		KUNG FU	4
COMPUTERS	2	LANGUAGES	3
CRIME		MR. FIX-IT	3
DOCTOR		NOTICE	
DRIVING	1	OCCULTISM	3
GETTING MEDICAL	5	SCIENCE (Physics)	6
GUN FU		SPORTS	
INFLUENCE		WILD CARD	

QUALITIES

Resistance: ?	Fast Reaction Time
Attractiveness (1)	Occult Investigator
Contacts (1)	Occult Library
Photographic Memory	Super Science (3)
Hard to Kill (2)	

DRAWBACKS

Impaired Sense: Eyesight (I)	Showoff
Honorable (I)	Bad Luck
Covetous: Occult Artifacts (I)	
Misfit	

USEFUL INFORMATION

INITIATIVE (D10+DEX) _____
PERCEPTION (D10+PER+Notice) _____
 Will +1 vs. Fear _____
 Languages: Latin, Greek, Ancient Sumerian _____

NOTES

Consciousness Roll : +1
Survival Test : +14
At 10 LP : -1 to all combat actions
At 5 LP : -2 to all combat actions

Alex built a box of sunlight during Season 1 that has the following effect on vampires:
0-5 ft: 72 pts, blinded (3 mds)
10-20 ft: 18 pts, blinded (3 mds)
20-40 ft: blinded (3 mds)

SUCCESS LEVELS TABLE

Roll Total	Success Levels	Description
9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-Boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-Like
+3	+1	

COMBAT MANEUVERS

MANEUVER	BONUS	BASE DAMAGE	NOTES
Melee (Sword)	8	12	
Melee (Big Ass Sword)	8	20	
Melee (Big Knife)	8	9	
Melee (Knife)	8	6	
Kick	6	8	
Punch	7	6	
Grapple	9		
Takedown	7	3	
Stake	8	6	
through the heart	5	6	